



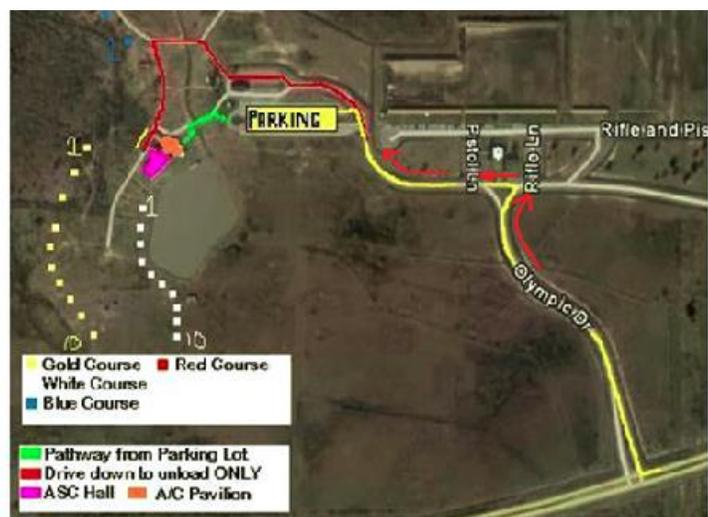
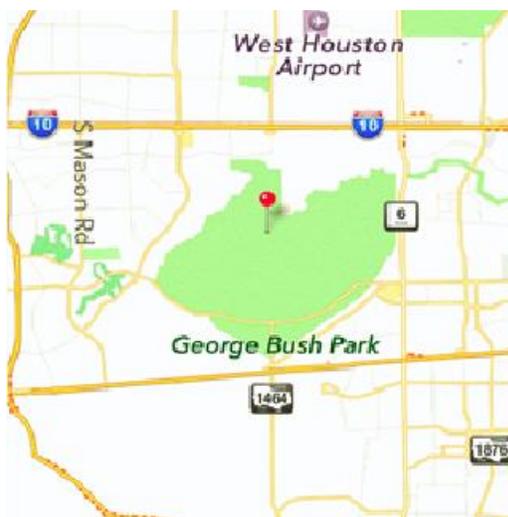
CIO Charity Sporting Clay Tournament Participant Packet

Welcome to SIM's Houston First CIO Charity Sporting Clays Tournament! The proceeds of our tournament will be used for various educational and non-profit organizations supporting Science, Technology, Engineering, and Math (STEM) initiatives. The event will be at American Shooting Centers (ASC) located at 16500 Westheimer Parkway, Houston, TX 77082.

If you have not yet registered, the second page includes a section detailing how to register a sponsored team or as an individual. If you've already registered, you may skip page 2.

LOCATION AND PARKING

American Shooting Centers (ASC) is located within George Bush Park. For more information on ASC visit their website at <http://www.amshootcenters.com>.



- ASC is located at: 16500 Westheimer Parkway, Houston, TX 77082
- Phone Number: 281.556.8199
- As you approach George Bush Park from Westheimer Parkway, turn onto Olympic Drive. Then from the above map (on the right) follow the red arrows to the parking lot designated in yellow.
- Registration is at the ASC Hall (noted on the map in pink) located behind the A/C Pavilion (noted on the map in orange). From the parking lot take the pathway on the west end of the parking lot (noted on the map in green) making sure you veer left where the pathway splits. Walk **through** the A/C Pavilion building. The back door of the A/C Pavilion faces ASC Hall. Proceed through the back door of the A/C Pavilion and across the sidewalk veering to the right to enter ASC Hall.
- As you enter ASC Hall, the shop is located to your left. The Tournament Check In station will be located near the shop.



Registering for the Clay Tournament

1) The Clay Tournament is open to SIM Houston members and to event sponsors and their senior IT professional guests. For information about the event and accessing registration forms please visit the simhouston.org site and choose **Clay Event** under the **Events** menu bar or alternatively [click here](#).

2) Event Sponsor Registration

The [Clay Event page](#) at simhouston.org has three documents for sponsors.

a. **Sponsor Packet** – A good overview of the event and the description of the various sponsorship opportunities.



b. **Sponsorship Form** – The official form to register as a sponsor and the opportunity to identify your team members. If you don't have your team members identified during sponsorship registration, you may use the Team Registration Form at a later time. Please email the sponsorship form to clays@simhouston.org. For billing inquiries please email treasurer@simhouston.org.

c. **Team Registration Form** – Sponsors can use this form to register their 5 person teams. Please email the form to clays@simhouston.org.



3) SIM Member Registration

a. **Sponsor's Team:** If you are part of a sponsor's team, there is no need to register as an individual as your sponsor has included you as part of their team registration.

b. **Invite a Sponsor:** If you are not part of a sponsor's team but know of a sponsor that is interested in sponsoring a team they should contact Mike Walker at 281-229-3082 or Paul Krueger at 713-539-3286. As part of the registration, your sponsor will include you in their team.

c. **Individual:** You may also register as an individual. During the day of the event you will be placed in a team. **Registration is at no cost to SIM Houston members.** To register fill out the Individual Registration Form located in the [Clay Events page](#) of the SIM Houston website and email it to clays@simhouston.org.





Day of the Event

For last minute updates, please check the SIM Houston [Clay Events](#) page at [simhouston.org](#)

- 1) **Event Schedule** (*Shooting prohibited for anyone under the influence of drugs or alcohol*)
 - a) 11:00am – 1:00pm: Check in, Games, and Networking
 - b) 11:00am – 12:30pm: New Shooter Familiarization
 - c) 11:00am – 1:00pm: Lunch at ASC Hall
 - d) **1:15pm – 1:30pm: Safety briefing (all must have registered by 1pm and be in attendance for the briefing)**
 - e) 1:30pm – 4:30pm: Tournament
 - f) 4:30pm – 6:30pm: Hors d'oeuvres, networking, awards and raffles at ASC Hall
- 2) **Beginner shooters**
 - a) There will be instructors available from 11:00am to 12:30pm to assist in familiarizing you with your shotgun. You may rent one for free from ASC if you have a driver's license or equivalent ID card. We will need to know in advance if you will be renting a shotgun through your initial tournament registration.
- 3) **Safety**
 - a) **Alcohol**
 - i) During registration you will be given a wrist band that indicates that you have not consumed any alcohol since you've been on the premises.
 - ii) You must have this wrist band to shoot. Once this wrist band has been removed, you will no longer be able to shoot for the rest of the event.
 - iii) Beer and wine will be served after the tournament. At this time a police officer will cut the wrist band enabling you to consume alcohol. You will no longer be able to shoot during the rest of the event once the wrist band has been removed.
 - b) **Carrying shotguns**
 - i) While carrying your shot gun, you must leave the action open. There will be a safety briefing at 1:15pm of which all shooters must be present.
 - c) **Eye and Ear Protection**
 - i) Everyone must have eye protection (prescription glasses or sun glasses is acceptable) and ear protection. ASC will provide safety glasses and ear protection if you forget to bring yours to the event.
 - d) **Police Officers**
 - i) Due to alcohol being on the premise after the tournament, we will have police officers available throughout the event monitoring and assisting us.
- 4) **Check In**
 - a) **Time:** Check in begins at 11:00am until 1:00pm at ASC Hall.
 - b) **Raffle Ticket:** During registration you will be given one raffle ticket for a chance to win various door prizes.
 - c) **Tournament Grand Prize:** By registering, you will automatically be entered into a separate drawing for the grand prize – a shot gun and carrying case! There is no raffle ticket for the shot gun.
 - d) **Goody Bag:** During registration you will be given a goody bag complements from our metal sponsors. Consider using the bag to initially carry your safety glasses and earplugs.
 - e) **Your Initial Tournament Station:** During registration, you will receive a blank score card. This score card will indicate three major items of information needed to start the tournament.



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November 7, 2015

- i) The color of the score card (either gold or white) indicates the course you and your team will play. If the score card is gold you will be playing on the gold course (right side of the pathway) and if the score card is white you will be playing on the white course (left side of the pathway).
- ii) On the upper right corner of the score card is your team's number. If you signed up individually, you will be assigned to a team. There will be 5 people to a team.
- f) On the left side of the score card is the Station Start number. At the beginning of the tournament your team will start at that station's number and then rotate to the rest of the stations to complete the tournament. **Shotgun gauges:** Twelve and twenty gauge ammunition will be supplied free of charge at each shooting station and at the games.
- g) **Increase your overall score:** If you desire, you can purchase near the check in station up to 3 Mulligan tickets at \$10 a ticket that will enable you to have a chance to better your overall tournament score. The use of a Mulligan is explained at the end of this document.



5) Renting a shotgun

- a) If you do not own a shotgun, shotguns are available free of charge at the event. There are a limited number of shot guns, please indicate when you first sign up for the event if you will be renting a shotgun. If all the shotguns are rented out, team members will be sharing the rented shotgun.
- b) Your driver's license will be held by a police officer in exchange for the shot gun. Once the shot gun has been returned, your driver's license will be returned to you.

6) Pre-tournament activities

- a) Prior to the tournament, you can earn additional raffle tickets to increase your chance at winning the SIM sponsored raffle prizes by participating in one or both games: *Two Man Flurry* and *Pair In The Air*. These two games are explained at the end of this document.
- b) You will receive a game ticket for every game you purchase at \$20 a ticket. Game ticket sales are located near the check in station.
- c) The game stations are located outside overlooking the lake near the registration table.
- d) Present your ticket to the game station attendant who will take your ticket and give you a raffle ticket.
- e) Games will not be scored, therefore use these games for entertainment and for practice.



7) Tournament

- a) **Your Initial Tournament Station:** The pathway to the gold and white courses are located just south of the ASC Hall. There will be large gold and white numbers identifying each station. When the tournament starts, begin your tournament at the numbered station noted on the left side of your scorecard. The white course is on the left side of the pathway and the gold course is on the right side of the pathway.
- b) At each station, the range officer (or trapper) will score your card while you are shooting.
- c) If you are doing exceptionally well at shooting clays at a particular station, it is advised to use your purchased Mulligans at this station to increase your overall score.



8) Trophies, Recognition, Raffles Prizes and Grand Prize

- a) **Trophies:** Trophies are open to all those who participated in the tournament and will be given in the following categories:
- i) 1st place team with the highest total combined score of their team members.
 - ii) 2nd place team with the second highest total combined score of their team members.
 - iii) 3rd place team with the third highest total combined score of their team members.
 - iv) 1st and 2nd highest scoring male shooter.
 - v) 1st and 2nd highest scoring female shooter.
- b) **Recognition prizes:** A recognition prize for good effort will be given to each shooter ranking at the top of each 2nd through 5th Lewis class category. Lewis class categories are determined by ranking the final scores of all shooters from highest to lowest and dividing the ranked list as evenly as possible into groupings (categories). The top shooters in the 1st category will receive trophies and the top shooter in the other four categories will receive a recognition prize.
- c) **Sponsor Raffle Prizes**
- i) You must be present to win the raffle prizes.
 - ii) The sponsor raffle prizes are open to all non-sponsor participants. Winners will be drawn from the list of IT practitioners who checked in for the event.
- d) **SIM Raffle Prizes**
- i) You must be present to win the raffle prizes.
 - ii) The SIM raffle prizes are available to all participants of the games and tournament. Winners will be drawn from the raffle tickets.
- e) **Grand Prize**
- i) You must be present to win the shotgun.
 - ii) The grand prize is a shotgun and carrying case and is open to all tournament participants.
 - iii) The winner of the shotgun must fill out paper work and either have a driver's license or concealed weapons license to conduct a background check before the shotgun can be transferred to the winner.

9) Shotgun Games - \$20 a game ticket

- a) **Pair In the Air:** This is an individual game with two target machines.
- i) You will be given three choices of how quickly the targets are released:
 - (1) Pull – the range officer releases each target one at a time
 - (2) Report Pair – after the first target is released the second one is immediately released
 - (3) True Pair – both targets are released at the same time
 - ii) There are 10 rounds for this game
 - iii) The range officer will be keeping score of all who participate in this game
- b) **Two Man Flurry:** This game requires two shooters and their ability to shoot as many targets as a team
- i) 20 targets are released one after the other within 50 seconds
 - ii) Each team coordinates loading and shooting so that there is always someone shooting at the targets.



10) Mulligans - \$10 a ticket

- a) A Mulligan enables you to purchase extra targets to shoot.
- b) For each Mulligan purchased you get 2 targets.
- c) You can purchase a maximum of 3 Mulligans giving you a total of 6 extra targets.
- d) Strategically, use your Mulligans on a station where you are doing exceptionally well.

11) What's next?

We hope you will enjoy the event, win some prizes, and make some new shotgun friends. As we approach the cooler months of the year, it will be time to practice your golf swing for our upcoming 3rd Annual CIO SIM Charity Golf Tournament on Saturday April 23, 2016. As the date approaches, the SIM Houston website simhouston.org will be ready for sponsorship and registration. See you there!

